

# What You Need to Know

- Use equations of kinematics to solve problem in 1D and 2D

$$\Delta x = v_0 t + \frac{1}{2} a t^2$$

$$v = v_0 + a t$$

$$\Delta x = \frac{1}{2} (v_0 + v_f) t$$

$$2a\Delta x = v_f^2 - v_0^2$$

$$v_{\text{avg}} = \Delta x / \Delta t \text{ or } v_{\text{avg}} = \frac{1}{2} (v_0 + v_f)$$

$$g = 9.81 \text{ m/s}^2 \Downarrow$$

- Tell the direction of acceleration from change in velocity

speeding up  $\Leftrightarrow \vec{v}$  and  $\vec{a}$  point in same direction

slowing down  $\Leftrightarrow \vec{v}$  and  $\vec{a}$  point in opposite directions

- If  $\vec{a}$  is at an angle to  $\vec{v}$ , the object turns

$$\vec{v} = \vec{v}_0 + \vec{a}t,$$

if  $t$  is large,  $\vec{v}$  &  $\vec{a}$  point same direction